

LEVEL 9 BARS

<p>Special Requirements (.50)</p> <p>2 Bar Changes Min of 1 B flight 2nd different flight C or C LA turn B dismount: salto or hecht</p>	<p>Value Parts</p> <p>3 A (.10 ea) 4 B (.30 ea) 1 C (.50)</p>	<p>Connection Value</p> <p>C + C = .1 (no flight/turn) different</p> <p>C + C = .2 (both flight/turn)</p>	<p>Up to .20 Variety/overuse Lack of vertical elements</p> <p>Up to .10 Distribution Space Direction Balance pirouettes/flight</p> <p>Swing >.20</p>	<p>Flat .10 Uncharacteristic elements ¼ giant forward</p> <p>.05 Circles, releases fwd and backward Lack elements with LA turn</p> <p>Dynamics >.20</p>
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<p>_____</p>	<p>__ A __ B __ C __ D __ E</p>	<p>Comp + SD</p> <p>Variety _____ Vertical _____</p> <p>Distrib _____ Space _____ Directn _____ Balance _____</p> <p>Unchar _____ ¼ giant _____</p> <p>Fwd/Bk _____ LA turn _____</p> <p>Swing _____ Dynam _____</p>	<p>9.70</p> <p>+ CV _____</p> <p>= _____</p> <p>- VP _____ - SR _____</p> <p>SV = _____</p> <p>- Exec _____</p> <p>- C/SD _____</p> <p>Deducts _____</p> <p>SCORE _____</p>
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<p>_____</p>	<p>__ A __ B __ C __ D __ E</p>	<p>Comp + SD</p> <p>Variety _____ Vertical _____</p> <p>Distrib _____ Space _____ Directn _____ Balance _____</p> <p>Unchar _____ ¼ giant _____</p> <p>Fwd/Bk _____ LA turn _____</p> <p>Swing _____ Dynam _____</p>	<p>9.70</p> <p>+ CV _____</p> <p>= _____</p> <p>- VP _____ - SR _____</p> <p>SV = _____</p> <p>- Exec _____</p> <p>- C/SD _____</p> <p>Deducts _____</p> <p>SCORE _____</p>
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